Joe Maddalone

⊙ Chicago, IL

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🔗 https://joemaddalone.com

Profiles

 github

 linkedin

 youtube

Personal Projects

react-svg-path 🌐
Low level svg path generation for React.

React Loop 🌐
Primary organizer of React Loop conference

egghead.io 🌐
Teaching the latest in web technologies

I lead teams, mentor developers, close tickets, resolve problems, and invent solutions where others give up.

Experience

Mezmo   August 2020 to August 2025
Senior Software Engineer IV   Remote
🔗 https://mezmo.com

• Spearheaded the development of complex data visualizations for log analysis and open telemetry, enhancing data insights.
• Created a robust UI component library, streamlining the development process for future projects.
• Migrated from Vue 2 to Vue 3 and transitioned state management from Vuex to Pinia, improving performance and maintainability.

Datacoral (acquired by Cloudera)   June 2019 to August 2020
Senior Staff Software Engineer   Remote
🔗 https://cloudera.com/

• Collaborated with the core platform team to design and implement a self-serve data orchestration system.
• Developed intuitive UI solutions for pipeline management, enhancing data visualization and exploration capabilities.
• Leveraged technologies such as React, Redux, and D3, while utilizing AWS services like DynamoDB and Kinesis.

Cloudbees   June 2017 to June 2019
Senior Software Engineer   Remote
🔗 http://cloudbees.com

• Led a team of Senior UI developers to enhance user experience and streamline development processes.
• Implemented robust architecture and best practices using ES2018, React, and Mobx, resulting in improved code quality.
• Developed and executed comprehensive testing strategies with Jest, Enzyme, and Cypress, reducing bugs by 30%.

Genos Research (acquired by Nantomics)   December 2015 to June 2017
Lead Frontend Developer   Remote
🔗 https://nantomics.com/

• Spearheaded the development of front-end architecture, ensuring adherence to best practices and robust testing protocols.
• Played a key role in engineering decisions, sprint planning, and task assignments, enhancing team efficiency.
• Utilized technologies such as ES6/7, Babel, and ITCSS, leading to improved code maintainability and performance.